P. Wei ( ) · G. Kang Beijing Key Laboratory of Learning and Cognition, Department of Psychology, Capital Normal University,

Beijing 100048, China e-mail: aweiping@gmail.com

 $X. Zhou (\boxtimes)$ 

Department of Psychology, Center for Brain and Cognition Sciences, Peking University, Beijing 100871, China e-mail: xz104@pku.edu.cn



these studies, a target is mixed with a number of to-besearched items in the central search display around the xation point, and a to-be-ignored anker item, either congruent or incongruent with the target, is presented at left or right periphery. The perceptual load in the central search display is manipulated in different ways, including mixing the target with fewer or more distractors (e.g., Lavie and de Fockert 2003), presenting visually homogeneous or heterogeneous distractors (e.g., Johnson et al. 2002; Lavie and Cox 1997; Wei and Zhou 2006), or varying the processing requirement such that the target identi cation requires either the registration of a simple feature or the integration of two or more features (e.g., Lavie 1995; Chen 2003). The anker congruency is manipulated by varying the peripheral anker which potentially requires either the same response as the target (the congruent condition) or the opposite response (the incongruent condition). The differences between response times (RTs) to the incongruent stimuli and congruent stimuli are denoted as the anker congruency effects (Eriksen and Eriksen 1974). It is found that the congruency effect is larger when the processing of the central display and identifying the target are of low perceptual load, and smaller or null when the processing of the central display and identifying the target are of high perceptual load (Lavie 2005). The absence or presence of the congruency effect is taken as an indicator of whether or not early attentional selection has taken place.

However, the perceptual load theory of selective attention has been accused of "using general terms without implicating proximity or salience... the functional role of perceptual load becomes void and the theory becomes unfalsi able" (Tsal and Benoni 2010, pp. 1665 1666). This theory has to be supplemented with detailed analysis of cognitive processes and mechanisms underlying the consumption of resources by central perceptual load and the spillover of spare resources to the periphery (i.e., the processing of the anker). It is possible, for example, that the appearance or absence of the anker congruency effect in the manipulation of perceptual load is a result of local competitive interactions in visual cortex, not the consequence of whether the overall capacity per se is exhausted (Torralbo and Beck 2008). According to Luck et al. (1997), the simultaneous processing of multiple objects, in particular, objects falling within the relatively large receptive elds of the same populations of neurons in extrastriate cortex, may lead to ambiguity in neural coding for individual objects. The ambiguity becomes severe when the distance between simultaneously presented items is smaller (Hopf et al. 2006; Torralbo and Beck 2008), when more items are presented (Wei et al. 2008), or when distracting stimuli share features with the target (Wei et al. 2008). As a result, the neural representation (and the bottom-up perceptual salience) of a target stimulus is diminished by the presence of nearby items (Kastner et al. 1998; Mounts and Gavett 2004; Mounts and Tomaselli 2005; Petrov et al. 2005; Reynolds et al. 1999).

Moreover, the perceptual load theory of attentional selection needs to take into other factors that may modulate the distribution and consumption of attentional resources. Laterality studies suggest that the competition between the target representation and distractor representations becomes severe when critical items are presented within a hemisphere rather than across hemispheres (Banich 1998; Nishimura and Yoshizaki 2010; Nishimura et al. 2009; Torralbo and Beck 2008). For example, Torralbo and Beck (2008) asked participants to search for a target letter among an array of letters arranged in an arc around a 'anker' centered at xation. The target was either within the same hemi eld as two distractor letters or it appeared alone in one hemi eld and the distractors appeared in another hemi eld. The central anker could be congruent or incongruent with the target. Results showed a greater anker effect when the target and the distractors were presented in different hemields than when they were in the same hemi eld. Similarly, Nishimura and Yoshizaki (2010) found that a anker was excluded from processing if it was presented to a high-loaded visual hemisphere; however, if it was presented to a low-loaded hemisphere, the anker was processed and caused anker interference. These ndings suggest that competition for representation in each visual hemisphere may underlie the perceptual load effect and determine the degree to which the task-irrelevant information is processed.

ndings and given that the previous Given these research on the role of perceptual load in attentional selection has generally mixed trials in which the anker and the target are presented in the same or different visual elds, it is important to manipulate the perceptual load and anker congruency as a function of hemi eld. In the conditions where the target is intermixed with several non-targets in the central display, with the anker being presented to the left or right side of the central display, the target and the anker are essentially presented within the same hemi eld for half of trials and are presented across different hemi elds for the other half of trials. When the anker and the target are presented within the same hemi eld, the peripheral anker is close to the target and thus may have more ambiguity in representation as compared to the condition in which the anker and the target are presented across different hemi elds. The interference from the peripheral anker on the selection of the central target and the anker congruency effect may thus be affected by both the perceptual load of the central display and the relative location of the anker and the target.

To test this hypothesis, we conducted two experiments in which participants were asked to search for a target bar



in the central display (six positions around the xation point, with three at the left hemi eld and another three at the right hemi eld) while ignoring the congruent or incongruent anker bar presented to the left or right side of the central display (Experiment 1) or at one of the six positions outer to the central display (Experiment 2). In the two experiments, the position of the peripheral anker was different: in Experiment 1, the peripheral anker was relatively xed at the left or right hemi eld, while in Experiment 2, the peripheral anker location was randomly selected. For the low perceptual load conditions, the distractor bars in the central display were oriented homogeneously (i.e., in the same direction); for the high perceptual load conditions, these distractor bars were oriented heterogeneously (i.e., in different directions). Importantly, the target and the anker could be presented either within the same hemi eld or across left and right hemi elds. To rule out an alternative account for the ndings in Experiments 1 and 2, we conducted Experiment 3 which employed essentially the same design as Experiment 1 but presented the central target and the peripheral anker at the upper and/or lower visual eld.

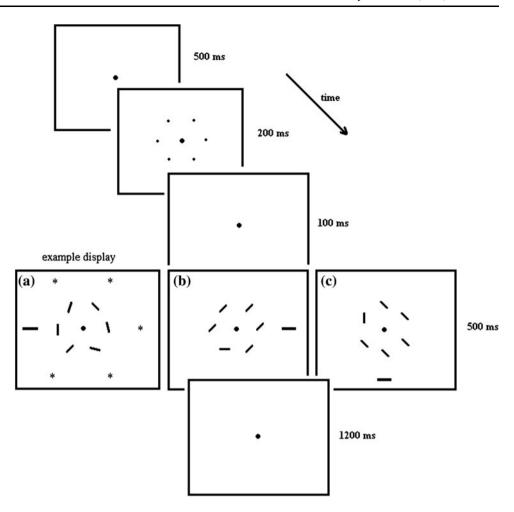
### Method

## Participants

Twenty undergraduate or graduate students (14 females, 18 27 years of age), another twenty-one students (17 females, 17 25 years of age), and a third group of sixteen students (9 females, 19 27 years of age) participated in Experiments 1, 2 and 3, respectively. They were all right-handed, had normal or corrected-to-normal vision and had no known cognitive or neurological disorders. They gave informed consent to take part in the study and were paid for their participation.

Design and materials

Fig. 1 Example of trial sequence. Example display a simulates high perceptual load condition; the target and the anker are incongruent and are presented to the same visual eld. Stars (not shown in the real search display) are referring to the other possible positions of the peripheral anker in Experiment 2. Example display b simulates low perceptual load condition; the target and the anker are congruent and are presented across left and right hemi elds. Example display c simulates low perceptual load: the target and the anker are incongruent and are presented across upper and lower visual elds in Experiment 3. The second frame in which dots indicating the positions of to-besearched items in the central display were changed accordingly in Experiment 3



The total 768 experiment trials were divided into four sessions, with each experimental condition having 24 trials in each session. Trials in each session were pseudo-randomized. Participants practiced 96 trials before the formal experiment. There was a 2-min break between sessions.

#### Results

Incorrect responses were excluded from the analyses of RTs. Moreover, RTs more than three standard deviations above or below the mean in each experimental condition for each participant were discarded as "outliers" (0.50, 0.47 and 1.08 % of the total data point in Experiments 1, 2 and 3, respectively). Mean RTs and response error percentages are reported in Table 1 for each experimental condition. Flanker congruency effects, collapsed over Experiment 1 and 2, are reported in Fig. 2.

### Experiment 1

An analysis of variance (ANOVA) was conducted on RTs, with the perceptual load of the central search display (high

vs. low load), the congruency between the target and the anker (congruent vs. incongruent), and the relative location of the target and the anker (same vs. different hemi elds) as three within-participant factors. Results showed a signi cant main effect of central search load, F(1, 19) = 24.67, p < .001, suggesting that the overall RTs were slower to displays of high load (834 ms) than to displays of low load (778 ms). Although the main effect of anker congruency was not signi cant, F(1, 19) = 1.10, p > .1, it nevertheless interacted with the central perceptual load, F(1, 19) = 8.81, p < .01. Planned pairwise comparisons showed that RTs did not differ between the congruent and incongruent trials in the high load conditions (838 vs. 830 ms), t(19) = 1.48, p > .1, but did differ in thelow load conditions (771 vs. 789 ms), t(19) = 3.89, p < .005. The anker congruency was also interacted with the relative location of the target and the anker, F(1, 19) = 14.71, p < .005. Planned pairwise comparisons showed that RTs did not differ between the congruent and incongruent trials when the target and the anker were presented within the same hemi eld (806 vs. 799 ms), t(19) = 1.74, p = .1, but differed when the target and the anker were presented across different hemi elds (802 vs.



		Relative loc	ation between	n the target and	the anker				
		Same visual eld				Different visual elds			
		Congruent		Incongruent		Congruent		Incongruent	
		RT (SE)	Error	RT (SE)	Error	RT (SE)	Error	RT (SE)	Error
Exp. 1	High load	840 (49)	15.1	823 (46)	15.1	837 (48)	16.1	837 (46)	17.8
	Low load	773 (42)	9.5	776 (40)	11.6	768 (41)	9.4	796 (41)	11.9
Exp. 2	High load	900 (33)	16.0	900 (34)	16.2	913 (35)	16.2	911 (34)	17.2
	Low load	867 (35)	10.6	858 (34)	9.9	856 (33)	9.3	878 (33)	11.3
Exp. 3	High load	839 (34)	10.0	843 (37)	10.3	858 (36)	12.8	869 (34)	12.2
	Low load	809 (39)	6.1	812 (41)	7.4	833 (41)	8.6	836 (41)	8.0

Table 1 Mean reaction times (ms), standard errors (in parentheses) and error percentages in Experiments 1, 2 and 3

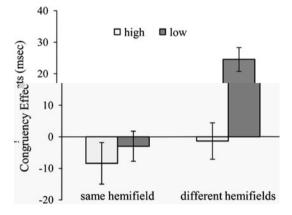


Fig. 2 Flanker congruency effects, collapsed over Experiment 1 and 2, are reported as functions of perceptual load and the relative location between the target and the anker

816 ms), t(19) = 3.42, p < .005. These interactions suggested that the magnitude of the anker congruency effect was affected by both the central perceptual load and by the relative location between the target and the anker. No other main effects or interactions reached signic cance.

Separate ANOVAs, with the central perceptual load and the anker congruency as two within-participant factors, were conducted for trials in which the target and the anker were in the same hemi eld and for trials in which the target and the anker were across different hemi elds. When the target and the anker were in the same hemi eld, only the main effect of perceptual load was signi cant, F(1, 19) = 23.88, p < .001, with longer RTs for the high load conditions (831 ms) than for the low load conditions (775 ms). The main effect of anker congruency was not signi cant, F(1, 19) = 3.06, p = .096, nor was the interaction between anker congruency and perceptual load, F(1, 19) = 2.54, p > .1.

When the target and the anker were presented across left and right hemi elds, however, both the main effect of the perceptual load and the main effect of the anker

congruency were signi cant, F(1, 19) = 19.15, p < .001, and F(1, 19) = 11.86, p < .005, respectively. RTs were longer for the high load conditions (837 ms) than for the low perceptual conditions (782 ms) and were longer for the incongruent conditions (816 ms) than for the congruent conditions (803 ms). Importantly, the interaction between the two factors was signi cant, F(1, 19) = 6.69, p < .05. Planned pairwise comparisons showed that RTs did not differ between the incongruent and congruent trials in the high load conditions (837 vs. 837 ms), t(19) < 1, but they did differ in the low load conditions (796 vs. 768 ms), t(19) = 4.92, p < .001.

Analyses of error rates revealed a signi cant main effect of perceptual load, F(1, 19) = 29.59, p < .001, with more errors committed to high load trials (16.0 %) than to low load trials (10.6 %). The main effect of congruency was also signi cant, F(1, 19) = 6.28, p < .05, with more errors on incongruent trials (14.1 %) than on congruent trials (12.5 %). No other effects or interactions reached signi cance.

# Experiment 2

ANOVA conducted on RTs revealed a signi cant main effect of perceptual load, F(1, 20) = 35.43, p < .001, with overall RTs being slower to trials of high load (906 ms) than to trials of low load display (865 ms). The main effect of anker congruency did not reach signi cance, F(1, 20) < 1. However, the interaction between anker congruency and the relative location of the anker and the target was marginally signi cant, F(1, 20) = 3.85, p = .06; the three-way interaction between anker congruency, perceptual load, and relative location was signi cant, F(1, 20) = 5.35, p < .05. These interactions indicated that the anker congruency effect appeared only in speci c conditions (i.e., the low load condition in which the anker and the target appeared in different hemi elds). Separate ANOVAs for trials with the target and the anker in the same hemi eld and for trials with the



target and the anker across left and right hemi elds con rmed this observation.

When the target and the anker were in the same hemi eld, only the main effect of perceptual load was signi cant, F(1, 20) = 18.35, p < .001, with longer RTs for high perceptual load conditions (900 ms) than for low perceptual load conditions (862 ms). However, when the target and the anker were across left and right hemi elds, not only the main effect of perceptual load was signi cant (912 vs. 867 ms), F(1, 20) = 36.14, p < .001, the interaction between anker congruency and perceptual load was also signi cant, F(1, 20) = 6.03, p < .05. Planned pairwise comparisons then showed that RTs did not differ between incongruent and congruent trials in the high load conditions (911 vs. 913 ms), t(20) < 1, but they did differ in the low load conditions (878 vs. 856 ms), t(20) = 4.15, p < .005.

Analyses of error rates revealed a signi cant main effect of central search load, F(1, 20) = 37.72, p < .001, with more errors committed to high load stimuli (16.4 %) than to low load stimuli (10.3 %). The interaction between the location factor and the anker congruency was signi cant, F(1, 20) = 5.04, p < .05. When the target and the anker were presented within the same hemi eld, the error rates did not differ between the congruent (13.3 %) and incongruent (13.1 %) conditions, t(20) < 1. However, when the target and the anker were presented across left and right hemi elds, participants made more errors in the incongruent condition (14.2 %) than in the congruent condition (12.7 %), t(20) = 3.12, p < .01. No other main effects or interactions reached signi cance.

### Overall analysis of RTs across Experiments 1 and 2

ANOVA was conducted on RTs, with the perceptual load of the central search display (high vs. low load), the congruency between the target and the anker (congruent vs. incongruent), and the relative location of the target and the anker (same vs. different hemi elds) as the three withinparticipant factors, and the experiment as the betweenparticipant factors. There was a signi cant main effect of perceptual load, F(1, 39) = 55.26, p < .001, and a signi cant main effect of the relative location of the anker and the target, F(1, 39) = 5.45, p < .05, with RTs slower to trials of high load than to trials of low load (870 vs. 821 ms), and slower to trials with the anker and the target in different hemi elds than to trials with the anker and the target in the same hemi eld (850 vs. 842 ms). Importantly, although the main effect of anker congruency was not signi cant, F(1, 39) < 1, it interacted with perceptual load, F(1, 39) = 9.27, p < .005, with relative location, F(1, 39) = 14.91, p < .001, and with both perceptual load and relative location, F(1, 39) = 3.48, p = .07. The experiment as the between-participant factor did not interact with any factors, indicating that the two experiments obtained essentially the same pattern of effects.

Separate analysis for trials with the anker and the target in the same hemi eld did not nd any signi cant effects or interactions apart from the main effect of perceptual load, F(1, 39) = 42.54, p < .001. However, analysis for trials with the anker and the target in different hemi elds found not only a signi cant main effect of anker congruency, F(1, 39) = 12.05, p < .005, but also an interaction between anker congruency and relative location, F(1, 39) = 12.76, p < .005. It is clear from Fig. 2 that the anker congruency effect appeared only when the anker and the target appeared across left and right hemi elds (837 vs. 812 ms), as con rmed by the planned test, F(1, 39) = 41.28, p < .001.

### Experiment 3

ANOVA conducted on RTs showed a signi cant main effect of perceptual load, F(1, 15) = 9.28, p < .01, suggesting that RTs were slower to displays of high load (852 ms) than to displays of low load (822 ms). The main effect of the relative location of the anker and the target was signi cant, F(1, 15) = 25.68, p < .001, such that the overall RTs were slower when the target and the anker were presented across visual elds (849 ms) than when they were presented within the same visual eld (826 ms). However, the main effect of anker congruency was not signi cant, F(1, 15) = 1.21, p > .1, nor the interaction between anker congruency, perceptual load or the relative location, Fs(1, 15) < 1.

Analyses of error rates revealed a signi cant main effect of perceptual load, F(1, 15) = 22.75, p < .001, with more errors committed to high load stimuli (11.3 %) than to low load stimuli (7.5 %). The main effect of relative location was signi cant, with more errors committed when the target and the anker were presented across visual elds (10.4 %) than when they were presented within the same visual eld (8.4 %). No other main effects or interactions reached signi cance.

### Discussion

Experiments 1 and 2 obtained essentially the same pattern of effects. While the perceptual load of the central display affected RTs to the target, the appearance of the anker congruency effects depended not only on the perceptual load, but also on the relative location of the anker and the target. There was no anker congruency effect for trials with high perceptual load, regardless of the anker positions in the visual elds. The congruency effect did appear



in the low perceptual load trials, but only when the anker and the target were presented across left and right hemields. Moreover, when the target and the anker were presented in the same or different upper-lower visual elds as in Experiment 3, there was no main effect of anker congruency effect, nor its modulation by perceptual load or the relative location between the target and the anker.

Clearly, the pattern of effects obtained in Experiments 1 and 2 is not wholly compatible with the perceptual load theory of attentional selection in its current form (Lavie 1995, 2005; Lavie et al. 2004; Lavie and Tsal 1994). Although this theory does predict the absence of the anker congruency effect when the perceptual load of the central display was high, it does not predict the interaction between the congruency effect and the relative location of the anker and the central target.

Recent evidence suggests that competitive interaction in the visual cortex within each hemisphere underlies the modulation of perceptual load on attentional selection (Torralbo and Beck 2008; Nishimura and Yoshizaki 2010). When multiple objects fall within the relatively large receptive elds of the same groupings of neurons in the extrastriate cortex, the simultaneous processing may lead to ambiguity in neural coding for individual objects (the ambiguity resolution account, Luck et al. 1997) and lead to competition between representations for different items (Bahcall and Kowler 1999; Caputo and Guerra 1998; Mounts 2000a, b; Mounts and Gavett 2004; Mounts and Tomaselli 2005; Wei et al. 2008). This competition can be modulated by both the top-down task set (Benoni and Tsal 2010) and the relative bottom-up perceptual saliency between items (Lavie and Torralbo 2010; Marcianoa and Yeshuruna 2011; Wei and Zhou 2006; Wei et al. 2008).

According to the salience-based models of attention, such as Guided Search (Wolfe 1994), feature contrast values, signaling the extent to which an item differs from other items in its vicinity, are computed not only for the target, but also, in parallel, for the distractors and the anker. In the present low perceptual load conditions, when the target and the anker were projected to different hemi elds, the anker would have high perceptual salience since the nearby items (the three central distractors in the same hemi eld) were homogenous; in contrast, when the target and the anker were projected to the same hemi eld, the anker would have lower perceptual salience since now anker, the target, and the two distractors in this hemi eld could have different orientations. Thus, the anker could be more likely to win competition within its vicinity and interfere with the selection of the target in the different-hemi eld condition than in the same hemi eld condition. The absence of a signi cant anker congruency effect for the low load, same hemi eld condition could be due to the fact that the anker with the lower perceptual salience was completely inhibited by the representation of the nearby target, which was supported by the top-down task set.

In the above arguments, we have implicitly assumed that there is a common pool of attentional resources for attentional selection across different hemi elds. However, behavioral and neuroimaging studies of visual selective attention (Alvarez and Cavanagh 2005; Banich 1998; Pollmann et al. 2003; Torralbo and Beck 2008) and visual short-term memory (Delvenne 2005) have also found that parallel processing taking place in each hemisphere can lead to the most ef cient processing of visual information, suggesting that each hemisphere may have a separate attentional resource pool (Nishimura and Yoshizaki 2010; Nishimura et al. 2009). If this suggestion is applied to the traditional perceptual load theory, the absence of a anker congruency effect in the low load, same hemi eld condition may be attributed to the exhausting of attentional resources in the particular hemi eld. It is possible that processing the target and the two distractors in the central display had already used up available resources for the particular hemi eld, leaving no spare resources for the processing of the anker within this hemi eld. Indeed, when the target and the anker were presented to the same hemi eld but without the company of distractors, as in Nishimura and Yoshizaki (2010), the anker congruency effect was evident. When the target and the anker were presented to separate hemispheres, however, given that the homogeneously oriented distractors could be rejected "in group" (Muller and Humphreys 1993; Muller et al. 1998), there would be suf cient resources for the processing of the anker within its hemi eld. Thus, the target in one hemield and the anker in the other hemi eld may activate two competing response codes, and this competition, resolved nally by a cognitive control system (Lavie 2005), would delay the response to the target, leading to the anker congruency effect in the low load, different hemi elds condition.

The present study does not allow us to choose between the accounts based on one common resource pool versus separate pools for different hemi elds for the interaction between anker congruency and the relative location between the anker and the target. However, Experiment 3 does allow us to reject a third, plausible account for this interaction. This account assumes that it is the distance between the anker and the target rather than hemi eld that determines whether the anker congruency effect would appear in the low load conditions. Previous studies (Bahcall and Kowler 1999; Caputo and Guerra 1998; Mounts 2000a, b; Mounts and Gavett 2004; Mounts and Tomaselli 2005; Wei et al. 2008) have shown that representation ambiguity and hence local competition occurs only for items close to each other in space, not between items distant from each



other. It is plausible that the presence of a anker congruency effect for the low load, different hemi elds condition and the absence of this effect for the low load, same hemi eld condition were simply due to the fact that the distance between the anker and the target was longer in the former than in the latter condition. Experiment 3 demonstrated that the distance per se is not the main factor determining the pattern of anker congruency effects. Indeed, in Experiment 3, there was no anker congruency effect for either the high or the low perceptual load condition, nor was there an interaction between anker congruency and perceptual load. The absence of congruency effect in the low load condition was inconsistent with the prediction of perceptual load theory, but replicated Nishimura and Yoshizaki (2010). In our Experiment 3 and in Nishimura and Yoshizaki (2010), the anker was presented at the midline between the left and the right hemi elds and thus could be represented by both hemispheres. Thus, the upper or lower anker and the central display (including the target) were still represented within the same hemisphere, and this would lead to the same hemi eld competition and the absence of the anker congruency effect. Further studies are needed to investigate in detail the distribution of attentional resources over the upper and lower visual elds.

To conclude, by manipulating perceptual load of attentional selection and by presenting the target and the anker in the same or different hemi elds, we demonstrate that the anker congruency effect can be modulated by the relative location between the anker and the target. This nding, while challenging the perceptual load theory in the current form, is better understood in terms of competition between representations in the same or across hemi elds.

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